Part I. Early Grades

## Correlation between Project WILD/WILD Aquatic and the National Curriculum Standards for Social Studies: Early Grades

## **Indexed by Social Studies Curriculum Standard (theme and performance expectation)**

CURRICULUM STANDARDS FOR SOCIAL STUDIES (Early Grades)	PROJECT WILD & WILD AQUATIC ACTIVITIES  * supplemental information provided in Iowa Supplements to Project WILD/Project WILD Aquatic		LD/Project
I. CULTURE	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
a. Explore and describe similarities and differences in the ways groups, societies and cultures address similar human needs and concerns	Social & Political Knowledge	WILD, Make a Coat! O WILD Aquatic, Water We Eating O (ext 1)	K – 4 K - 4
b. Give examples of how experiences may be interpreted differently by people from diverse cultural perspectives and frames of reference.	Social & Political Knowledge	WILD, First Impressions O	K - 4
c. Describe ways in which language, stories, folktales, music, and artistic creations serve as expression of culture and influence behavior of people living in a particular culture.	Social & Political Knowledge	WILD, First Impressions O WILD, Saturday Morning Wildlife Watching O	K – 4 K – 4
d. Compare ways in which people from different cultures think about and deal with their physical environment and social conditions.	Social & Political Knowledge	WILD, Make a Coat! O	K – 4
e. Give examples and describe the importance of cultural unity and diversity within and across groups.			n/c

**Key to Symbols:** 

• Concept is a main focus of the activity

O Concept is addressed in the activity

II. TIME, CONTINUITY, AND	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
CHANGE	Section		
a. Demonstrate and understanding that			n/c
different people may describe the same			
event or situation in diverse ways, citing			
reasons for the differences in views.			
b. Demonstrate an ability to use correctly			n/c
vocabulary associated with time such as			
past, present, future, and long ago; read and			
construct simple timelines; identify			
examples of change; and recognize			
examples of cause and effect relationships.			
c. Compare and contrast different stories or			n/c
accounts about past events, people, places,			
or situations, identifying how they			
contribute to our understanding of the past.			
d. Identify and use various sources for			n/c
reconstructing the past, such as documents,			
letters, diaries, maps, textbooks, photos, and			
others.			
e. Demonstrate an understanding that people	Social & Political Knowledge	WILD, Make a Coat! O	K-4
in different times and places view the world			
differently.			
f. Use knowledge of facts and concepts			n/c
drawn from history along with elements of			
historical inquiry, to inform decision-			
making about and action-taking on public			
issues.			

Concept is a main focus of the activityConcept is addressed in the activity

III. PEOPLE, PLACES, &	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
ENVIRONMENTS	Section		
a. Construct and use mental maps of locales,	Ecological Knowledge	WILD, What Bear Goes Where? •	K – 4
regions, and the world that demonstrate			
understanding of relative location, direction,	Social & Political Knowledge	WILD Aquatic, Water We Eating O	K - 4
size, and shape.			
b. Interpret, use, and distinguish various			n/c
representations of the earth, such as maps,			
globes, and photographs.			
c. Use appropriate resources, data sources,	Ecological Knowledge	WILD Aquatic, Sockeye Scents ⊙	3 - 4
and geographic tools such as atlases, data			
bases, grid systems, charts, graphs, and			
maps to generate, manipulate, and interpret			
information.			
d. Estimate distance and calculate scale.			n/c
e. Locate and distinguish among varying	Ecological Knowledge	WILD Aquatic, Sockeye Scents ⊙	3 - 4
landforms and geographic features, such as			
mountains, plateaus, islands, and oceans.			
f. Describe and speculate about physical			n/c
system changes such as seasons, climate and			
weather, and the water cycle.			
g. Describe how people create places that	Ecological Knowledge	WILD, Everybody Needs a Home •	K – 4
reflect ideas personality, culture, and wants		WILD, What's That, Habitat?	K - 4
and needs as they design homes,			
playgrounds, classrooms, and the like.			

Concept is a main focus of the activityConcept is addressed in the activity

III. PEOPLE, PLACES, & ENVIRONMENTS	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
h. Examine the interaction of human beings	Ecological Knowledge	WILD Aquatic, Sockeye Scents O	3 - 4
and their physical environment, the use of	Ecological Knowledge	WILD Aquatic, Sockeye Scents	3 - 4
land, building of cities, and ecosystems	Social & Political Knowledge	WILD Aquatic, Water We Eating •	K- 4
changes in selected locales and regions.		will riquite, water we have	1 .
	Sustaining Fish & Wildlife	WILD, Ethi-Thinking ●	K- 4
	Resources	WILD, Playing Lightly on the Earth	Pre-K - 4
		WILD, Too Close for Comfort	K- 4
		WILD Aquatic, Plastic Jellyfish ●	K- 4
i. Explore ways that the earth's physical		•	n/c
features have changed over time in the			
local region and beyond and how these			
changes may be connected to one another.			
j. Observe and speculate about social and			n/c
economic effects of environmental changes			
and crises resulting from phenomena such			
as floods, storms, and drought.			
k. Consider existing uses and propose and	Sustaining Fish & Wildlife	WILD, Ethi-Thinking ⊙	K- 4
evaluate alternative uses of resources and	Resources	WILD, Playing Lightly on the Earth	Pre-K - 4
land in home, school, community, the			
region, and beyond.		WILD Aquatic, Plastic Jellyfish •	K- 4
IV. INDIVIDUAL DEVELOPMENT & IDENTITY	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
a. Describe personal changes over time,			n/c
such as those related to physical			
development and personal interest.			
b. Describe personal connections to place -	Ecological Knowledge	WILD, Everybody Needs a Home O	K- 4
especially place as associated with			
immediate surroundings.	Sustaining Fish & Wildlife	WILD, Ethi-Thinking O	K- 4
	Resources	WILD, Playing Lightly on the Earth O	Pre-K - 4

Concept is a main focus of the activityConcept is addressed in the activity

IV. INDIVIDUAL DEVELOPMENT & IDENTITY	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
c. Describe the unique features of one's nuclear and extended families.			n/c
d. Show how learning and physical development affect behavior.			n/c
e. Identify and describe ways family, groups, and community influence the individual's daily life and personal choices.			n/c
f. Explore factors that contribute to one's personal identity such as interests, capabilities, and perceptions.			n/c
g. Analyze a particular event to identify reasons individuals might respond to it in different ways.			n/c
h. Work independently and cooperatively to accomplish goals.		The majority of WILD/WILD Aquatic activities involve cooperative learning as well as independent investigation opportunities.	K - 4
V. INDIVIDUALS, GROUPS, & INSTITUTIONS	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
a. Identify roles as learned behavior patterns in group situations such as student, family member, peer play group member, or club member.			n/c
b. Give examples of and explain group and institutional influences such as religious beliefs, laws, and peer pressure, on people, events, and elements of culture.	Social & Political Knowledge	WILD, Saturday Morning Wildlife Watching •	K - 4
c. Identify examples of institutions and describe the interactions of people with institutions.			n/c

Concept is a main focus of the activity Concept is addressed in the activity

V. INDIVIDUALS, GROUPS, &	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
INSTITUTIONS	Section		
d. Identify and describe examples of			n/c
tensions between and among individuals,			
groups, or institutions, and how belonging			
to more than one group can cause internal			
conflicts.			
e. Identify and describe examples of			n/c
tension between an individual's beliefs and			
government policies and laws.			
f. Give examples of the role of institutions			n/c
in furthering both continuity and change.			
g. Show how groups and institutions work			n/c
to meet individual needs and promote the			
common good, and identify examples of			
where they fail to do so.			
VI. POWER, AUTHORITY, &	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
GOVERNANCE	Section		
a. Examine the rights and responsibilities	Sustaining Fish & Wildlife	WILD Aquatic, Plastic Jellyfish O	K-4
of the individual in relation to his or her	Resources		
social group, such as family, peer group,			
and school class.			
b. Explain the purpose of government.			n/c
c. Give examples of how government does			n/c
or does not provide for needs and wants of			
people, establish order and security, and			
manage conflict.			
d. Recognize how groups and organizations			n/c
encourage unity and deal with diversity to			
maintain order and security.			
e. Distinguish among local, state, and			n/c
national government and identify			
representative leaders at these levels such			
as mayor, governor, and president.			

Concept is a main focus of the activity Concept is addressed in the activity

VI. POWER, AUTHORITY, &	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
GOVERNANCE	Section		
f. Identify and describe factors that			n/c
contribute to cooperation and cause			
disputes within and among groups and			
nations.			
g. Explore the role of technology in			n/c
communications, transportation,			
information processing, weapons			
development, or other areas as it			
contributes to or helps resolve conflicts.			
h. Recognize and give examples of the			n/c
tensions between the wants and needs of			
individuals and groups, and concepts such			
as fairness, equity, and justice.			
VII. PRODUCTION DISTRIBUTION	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
& CONSUMPTION	Section		
a. Give examples that show how scarcity			n/c
and choice govern our economic decisions.			
b. Distinguish between needs and wants.	Ecological Knowledge	WILD Aquatic, Sockeye Scents O	3 - 4
c. Identify examples of private and public			n/c
goods and services.			
d. Give examples of the various institutions			n/c
that make up economic systems such as			
families, workers, banks, labor unions,			
government agencies, small businesses,			
and large corporations.			
e. Describe how we depend upon workers	Social & Political Knowledge	WILD Aquatic, Water We Eating ①	K - 4
with specialized jobs and the ways in			
which they contribute to the production and			
exchange of goods and services.			

Concept is a main focus of the activity Concept is addressed in the activity

VII. PRODUCTION DISTRIBUTION & CONSUMPTION	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
f. Describe the influence of incentives,			n/c
values, traditions, and habits on economic decisions.			
g. Explain and demonstrate the role of money in everyday life.			n/c
h. Describe the relationship of price to supply and demand.			n/c
i. Use economic concepts such as supply, demand, and price to help explain events in the community and nation.			n/c
j. Apply knowledge of economic concepts in developing a response to a current local economic issue, such as how to reduce the flow of trash into a rapidly filling landfill.	Sustaining Fish & Wildlife Resources	WILD Aquatic, Plastic Jellyfish •	K-4
VIII. SCIENCE, TECHNOLOGY, & SOCIETY	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
a. Identify and describe examples in which science and technology have changed the lives of people, such as in homemaking, childcare, work, transportation, and communication.			n/c
b. Identify and describe examples in which science and technology have led to changes in the physical environment, such as the building of dams and levees, offshore oil drilling, medicine from rain forests, and loss of rain forests due to extraction of resources or alternative uses.	Sustaining Fish & Wildlife Resources	WILD Aquatic, Plastic Jellyfish •	K-4

Concept is a main focus of the activityConcept is addressed in the activity

VIII. SCIENCE, TECHNOLOGY, & SOCIETY	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
c. Describe instances in which changes in values, beliefs, and attitudes have resulted from new scientific and technological knowledge, such as conservation of resources and awareness of chemicals harmful to life and the environment.	Section		n/c
d. Identify examples of laws and policies that govern scientific and technological applications, such as the Endangered Species Act and environmental protection policies.	Sustaining Fish & Wildlife Resources	WILD Aquatic, Plastic Jellyfish O	K-4
e. Suggest ways to monitor science and technology in order to protect the physical environment, individual rights, and the common good.			n/c
IX. GLOBAL CONNECTIONS	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
a. Explore ways that language art, music, belief systems, and other cultural elements may facilitate global understanding or lead to misunderstanding.			n/c
b. Give examples of conflict, cooperation, and interdependence among individuals, groups, and nations.			n/c
c. Examine the effects of changing technologies on the global community.			n/c

 $<sup>\</sup>odot$  Concept is part of the focus of the activity n/c no correlation for early grades

IX. GLOBAL CONNECTIONS	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
d. Explore causes, consequences, and possible solutions to persistent, contemporary, and emerging global issues, such as pollution and endangered species.	Sustaining Fish & Wildlife Resources	WILD Aquatic, Plastic Jellyfish⊙	K-4
e. Examine the relationships and tensions between personal wants and needs and various global concerns, such as use of imported oil, land use, and environmental protection.			n/c
f. Investigate concerns, issues, standards, and conflicts related to universal human rights, such as the treatment of children, religious groups, and effects of war.			n/c
X. CIVIC IDEALS & PRACTICES	Project WILD/WILD Aquatic Section	Activity Guide, Title & Symbol	Grade(s)
a. Identify key ideals of the United States' democratic republican form of government, such as individual human dignity, liberty, justice, equality, and the rule of the law, and discuss their application in specific situations.			n/c
b. Identify examples of rights and responsibilities of citizens.			n/c
c. Locate, access, organize, and apply information about an issue of public concern from multiple points of view.			n/c
d. Identify and practice selected forms of civic discussion and participation consistent with the ideals of citizens in a democratic republic.			n/c
e. Explain actions citizens can take to influence public policy decisions.	Sustaining Fish & Wildlife Resources	WILD Aquatic, Plastic Jellyfish O	K-4

Concept is a main focus of the activity Concept is addressed in the activity

X. CIVIC IDEALS & PRACTICES	Project WILD/WILD Aquatic	Activity Guide, Title & Symbol	Grade(s)
	Section		
f. Recognize that a variety of formal and			n/c
informal actors influence and shape public			
policy.			
g. Examine the influence of public opinion			n/c
on personal decision-making and			
government policy on public issues.			
h. Explain how public policies and citizen			n/c
behaviors may or may not reflect the stated			
ideals of a democratic republican form of			
government.			
i. Describe how public policies are used to			n/c
address issues of public concern.			
j. Recognize and interpret how the common			n/c
good can be strengthened through various			
forms of citizen action.			

Key to S	vmbols:
----------	---------

- Concept is a main focus of the activityConcept is addressed in the activity
- Concept is part of the focus of the activity n/c no correlation for early grades